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Image-to-Image Translation

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A Short Introduction to GANs

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Recent Advances in Image Generation



Prog. GAN [Karras et al.]



BigGAN [Brock et al.]



StyleGAN [Karras et al.]



pix2pix [Isola et al.]



pix2pixHD [Wang et al.]



GauGAN [Park et al.]



TextGAN [Reed et al.]



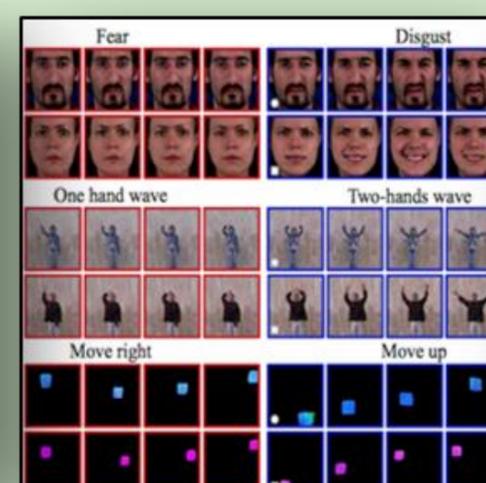
StackGAN [Zhang et al.]



AttnGAN [Xu et al.]



TGAN [Saito et al.]

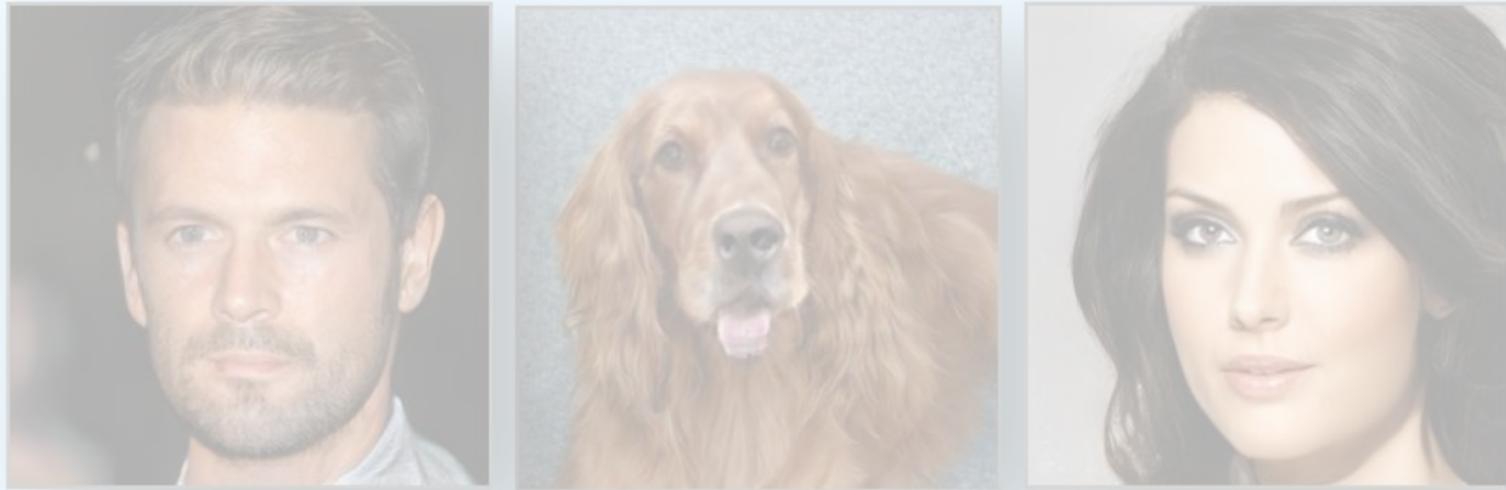


MoCoGAN [Tulyakov et al.]



vid2vid [Wang et al.]

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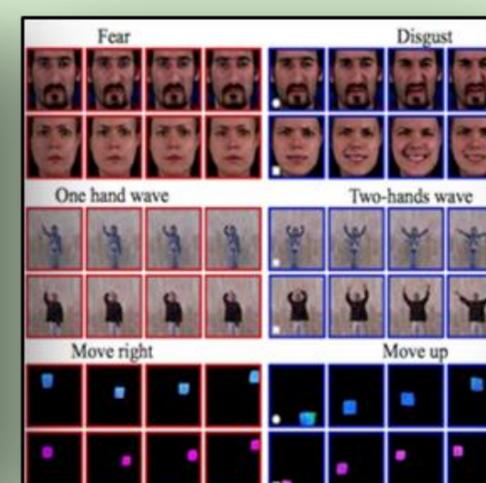
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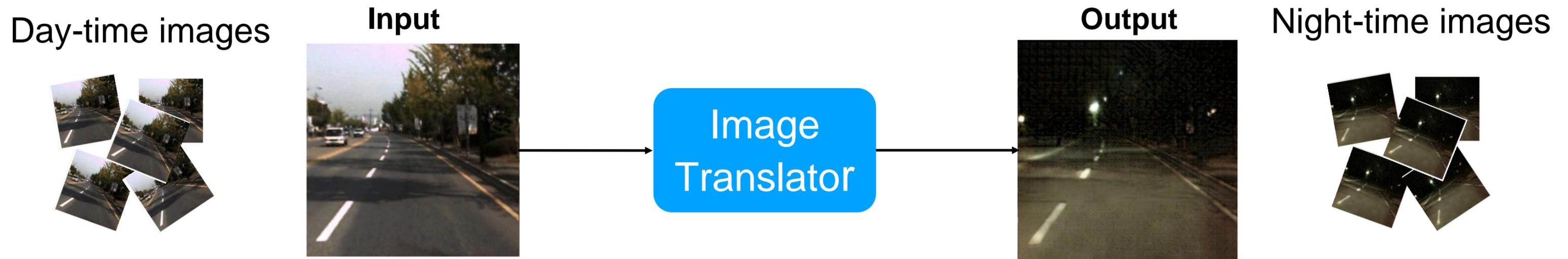


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Image-to-Image Translation (I2I)



- Let \mathcal{X}_1 and \mathcal{X}_2 be two different image domains
 - e.g. day-time image domain & night-time image domain
- Let $x_1 \in \mathcal{X}_1$
- I2I: the problem of translating x_1 to a *corresponding* image $x_2 \in \mathcal{X}_2$
 - Correspondence can mean different things in different contexts

Examples and Use Cases



Low-res to high-res



Blurry to sharp



Thermal to color



Synthetic to real



LDR to HDR



Noisy to clean



Image to painting



Day to night



Summer to winter

- Bad weather to good weather
- Greyscale to color
- ...

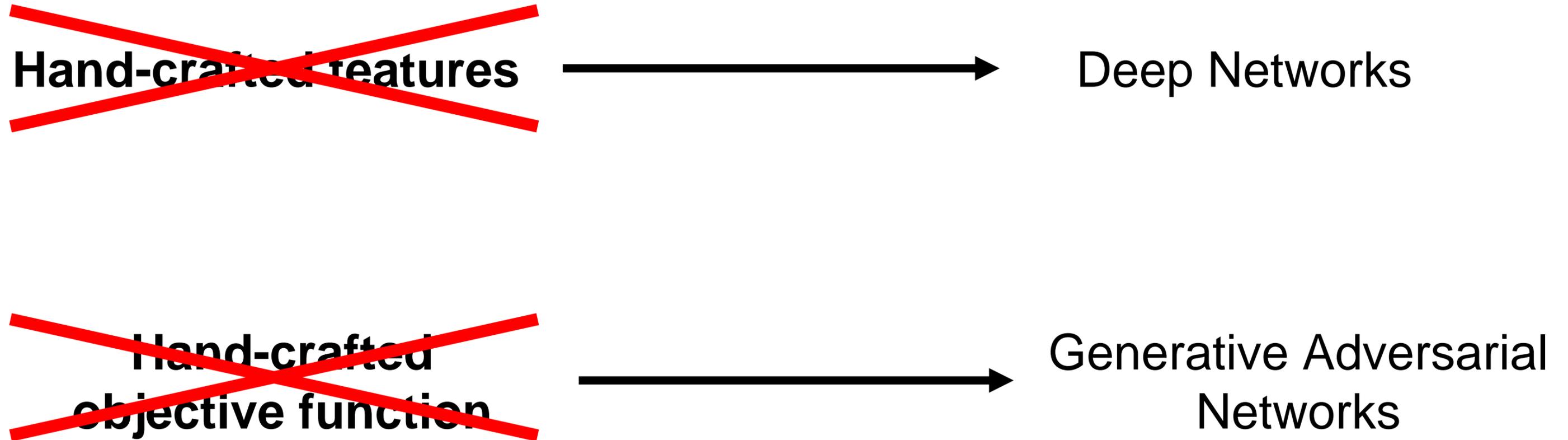
Prior Works

- Image translation has been studied for decades
- Different approaches have been exploited, including
 - Filtering-based
 - Optimization-based
 - Dictionary learning-based
 - Deep learning-based
 - GAN-based

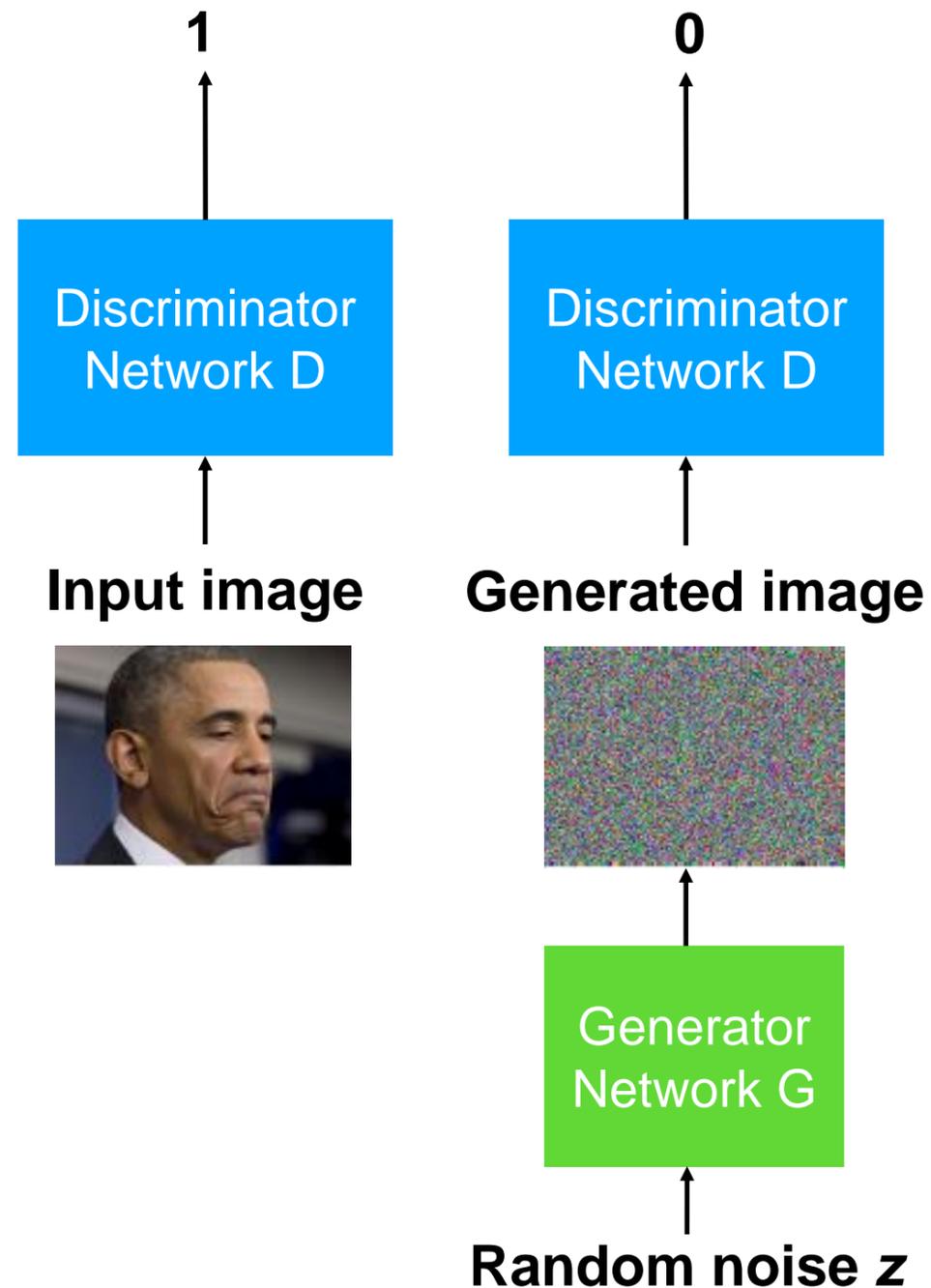
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 - **GAN-based**

Why are GANs useful for I2I?



Generative Adversarial Networks (GANs)



- Forget about designing a perceptual loss
- Let's train a new network to differential real and fake images

GAN Objective

Solving a minimax problem

$$\min_G \max_D E_{x \sim p_X} [\log D(x)] + E_{z \sim p_Z} [\log(1 - D(G(z)))]$$

GAN Objective

Solving a minimax problem

For discriminator D :

$$\min_G \max_D E_{x \sim p_X} [\log D(x)] + E_{z \sim p_Z} [\log(1 - D(G(z)))]$$



real samples generated samples

GAN Objective

Solving a minimax problem

For Generator G :

$$\min_G \max_D E_{x \sim p_X} [\log D(x)] + E_{z \sim p_Z} [\log(1 - D(G(z)))]$$

\downarrow \downarrow
0 1

GAN Objective

Solving a minimax problem

$$\min_G \max_D E_{x \sim p_X} [\log D(x)] + E_{z \sim p_Z} [\log(1 - D(G(z)))]$$

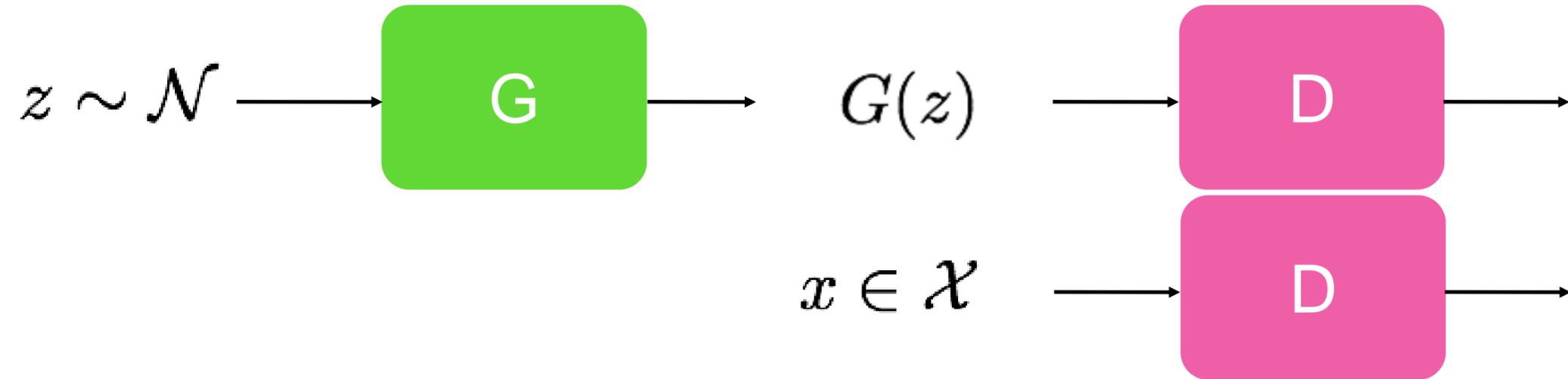
Training: done by alternating two stochastic gradient updates

$$\text{Update G: } \max_G E_{z \sim p_Z} [\log D(G(z))]$$

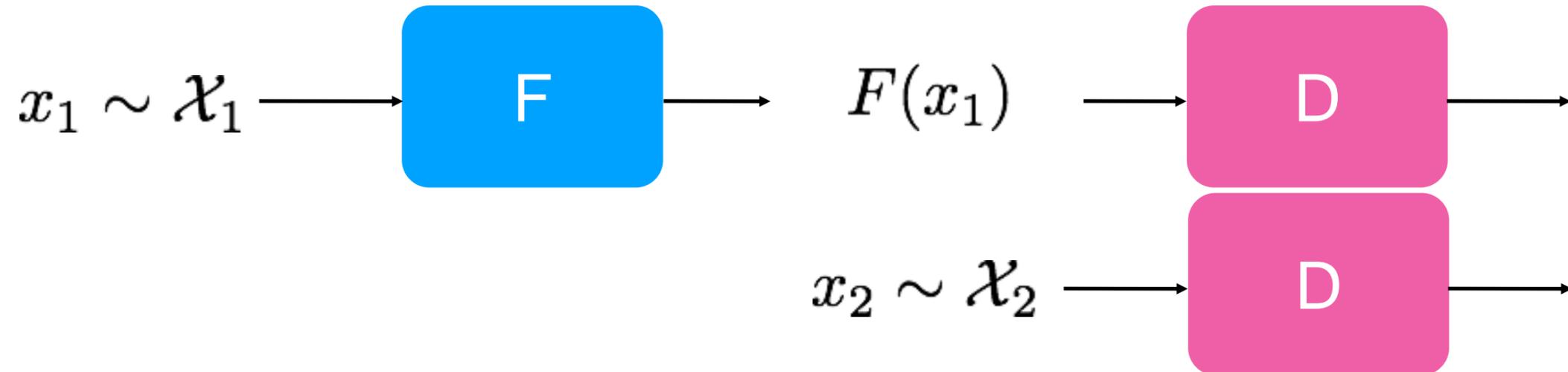
$$\text{Update D: } \max_D E_{x \sim p_X} [\log D(x)] + E_{z \sim p_Z} [\log(1 - D(G(z)))]$$

Unconditional vs. Conditional GANs

Unconditional



Conditional



Conditional GAN for Image Translation

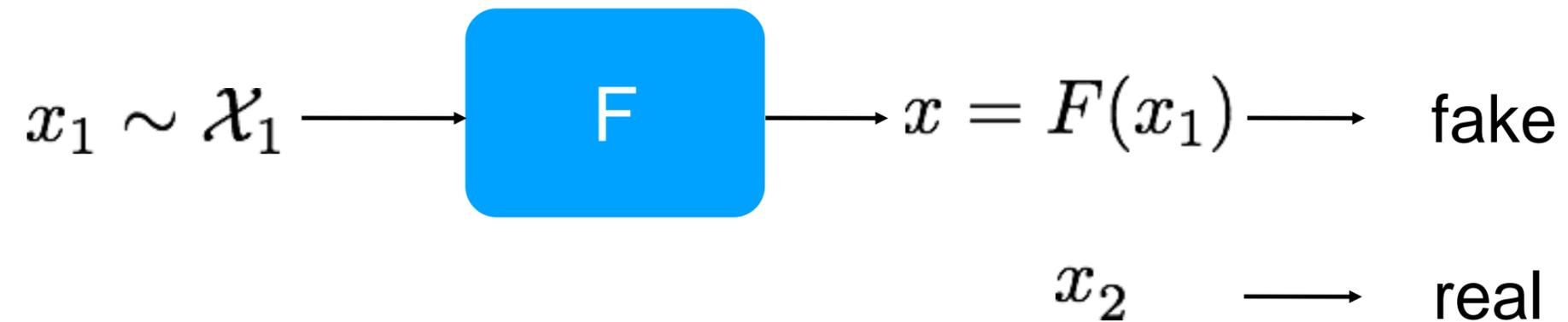
- Conditional GAN loss alone is insufficient for image translation
 - No guarantee the translated image is related to the source image
 - Generator can just completely ignore source images
- This can be easily fixed in the supervised setting
 - Where ground truth image pairs before/after translation are available

$$\text{Dataset} = \{(x_1^{(1)}, x_2^{(1)}), (x_1^{(2)}, x_2^{(2)}), \dots, (x_1^{(N)}, x_2^{(N)})\}$$

input

output

Supervised Image-to-Image Translation



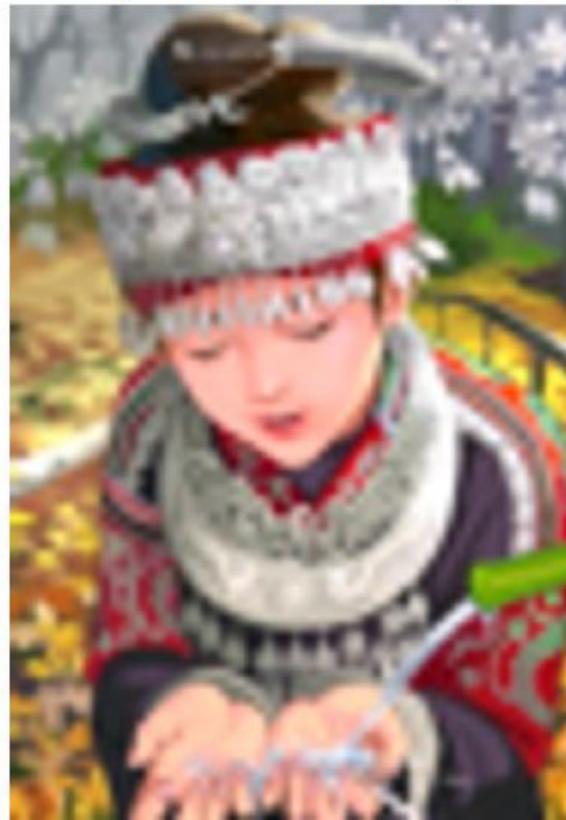
- Supervisedly relating $x = F(x_1^{(i)})$ to $x_2^{(i)}$
- Ledig et al (CVPR'17): Adding content loss

$$\|x - x_2^{(i)}\|_2 + \|\text{VGG}(x) - \text{VGG}(x_2^{(i)})\|_2$$

SRGAN

C. Ledig, L. Theis, F. Huszar, J. Caballero, A. Cunningham, A. Acosta, A. Aitken, A. Tejani, J. Totz, Z. Wang, W. Shi "Photo-realistic image superresolution using a generative adversarial networks ", CVPR 2017

bicubic
(21.59dB/0.6423)



SRResNet
(23.53dB/0.7832)



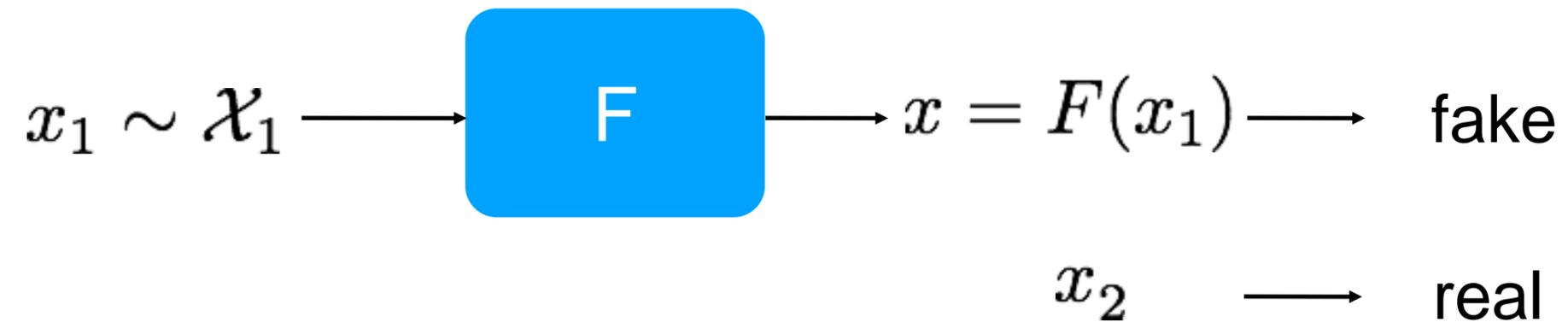
SRGAN
(21.15dB/0.6868)



original



Supervised Image-to-image Translation

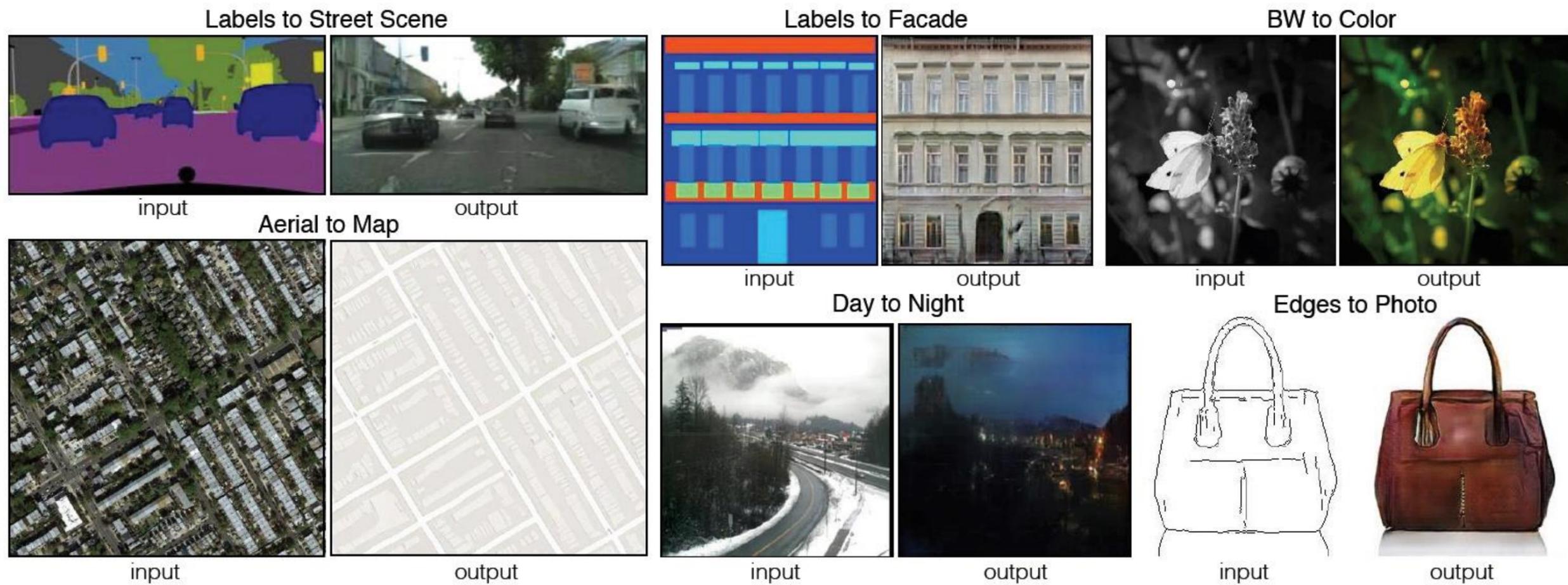


- Supervisedly relating $x = F(x_1^{(i)})$ to $x_2^{(i)}$
- Isola et al (CVPR'17): Learning a joint distribution
Discriminator sees both input and output images

$$\max_F E_{p_{\mathcal{X}_1}} [\log(D(x_1, F(x_1)))]$$

Pix2Pix

P. Isola, J. Zhu, T. Zhou, A. Efros "Image-to-image translation with conditional generative networks", CVPR 2017



Unsupervised Image-to-image Translation

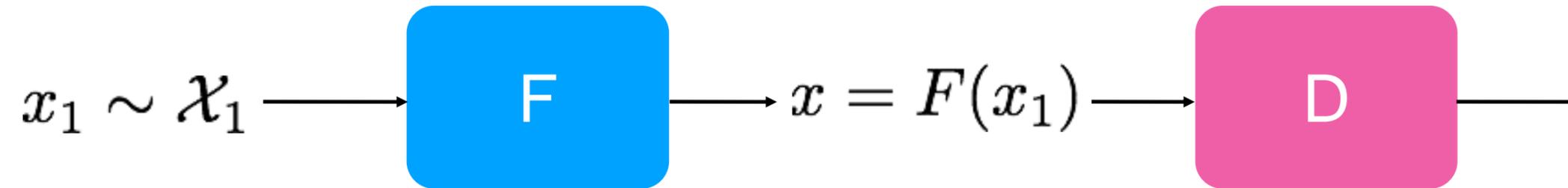
- Corresponding images could be expensive to get
- In the unsupervised setting
 - No correspondence between the two datasets

$$\text{Dataset}_1 = \{x_1^{(n_1)}, x_1^{(n_2)}, \dots, x_1^{(n_N)}\}$$

$$\text{Dataset}_2 = \{x_2^{(m_1)}, x_2^{(m_2)}, \dots, x_2^{(m_M)}\}$$

- Need additional constraints/assumptions for learning the translation

SimGAN

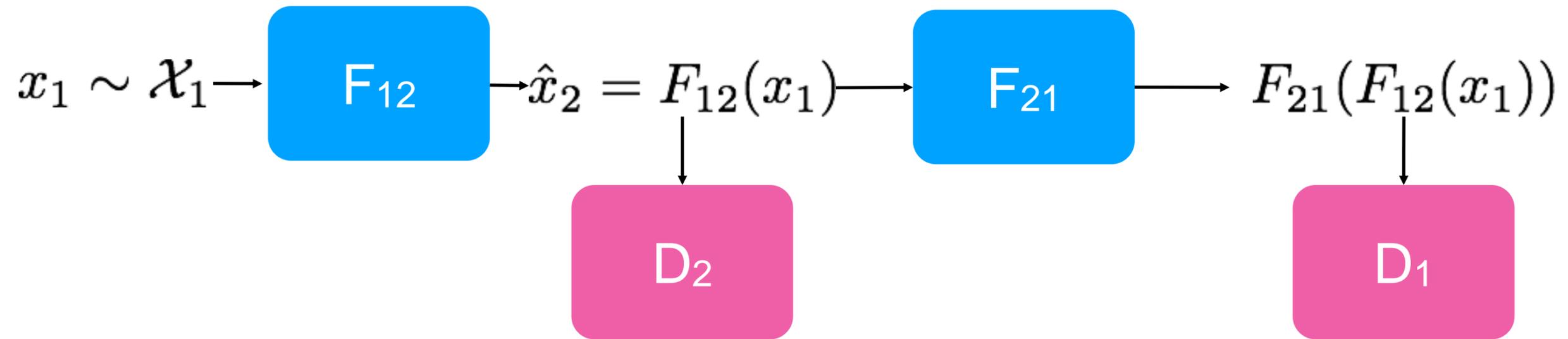


- Srivastava et al. (CVPR'17): adding cross-domain content loss

$$\max_F E_{p_{x_1}} [\log D(F(x_1)) - \lambda ||F(x_1) - x_1||_1]$$



Cycle Constraint



- Learning a two-way translation
- DiscoGAN by Kim et al. (ICML'17)
- CycleGAN by Zhu et al. (ICCV'17)

$$\max_{F_{12}, F_{21}} E_{p_{x_1}} [\log(D_2(F_{12}(x_1))) - \lambda \|F_{21}(F_{12}(x_1)) - x_1\|_p^p] +$$
$$E_{p_{x_2}} [\log(D_1(F_{21}(x_2))) - \lambda \|F_{12}(F_{21}(x_2)) - x_2\|_p^p]$$

CycleGAN: Unsupervised Image-to-Image Translation

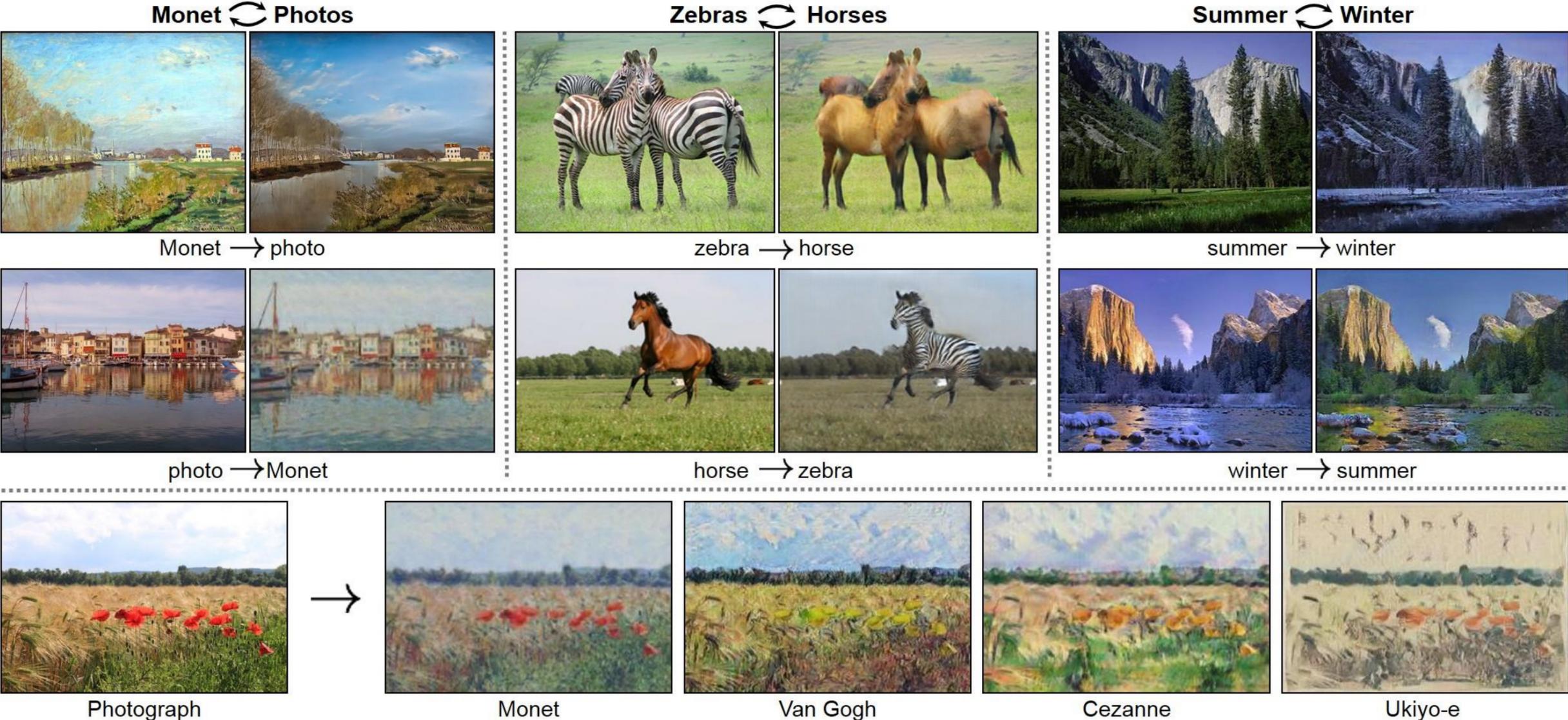


Image Translation Results



Results on Unsupervised Thermal-Image-to-RGB-Image Translation. Left: input thermal image. Right: Output color image.



Results on Unsupervised RGB-Image-to-Thermal-Image Translation. Left: input color image. Right: Output thermal image.



Results on Unsupervised Day-Image-to-Night-Image Translation. Left: input day image. Right: Output night image.



Results on Unsupervised Night-Image-to-Day-Image Translation. Left: input night image. Right: Output day image.

Image Translation Results



Results on Unsupervised Sunny-Image-to-Rainy-Image Translation. Left: input sunny image. Right: Output rainy image.



Results on Unsupervised Rainy-Image-to-Sunny-Image Translation. Left: input rainy image. Right: Output sunny image.

Back View

Front View

Left View

Right View



Foggy image to clear sky image

Attribute-based Face Image Translation

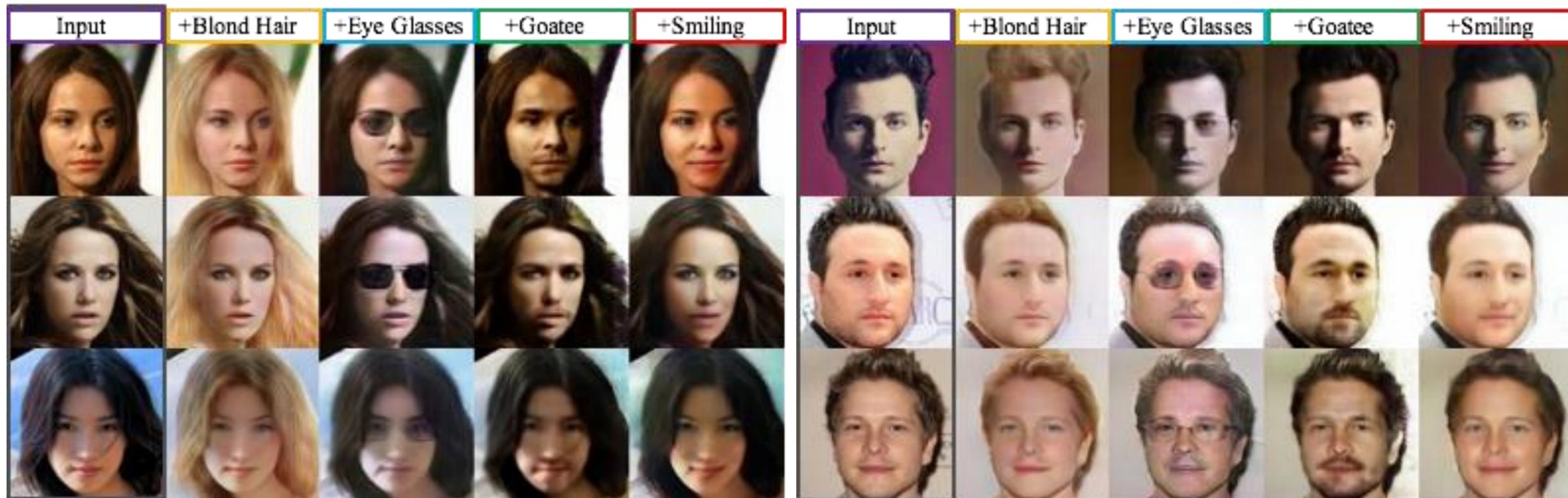


Image Translation Results

Input

+Blondhair



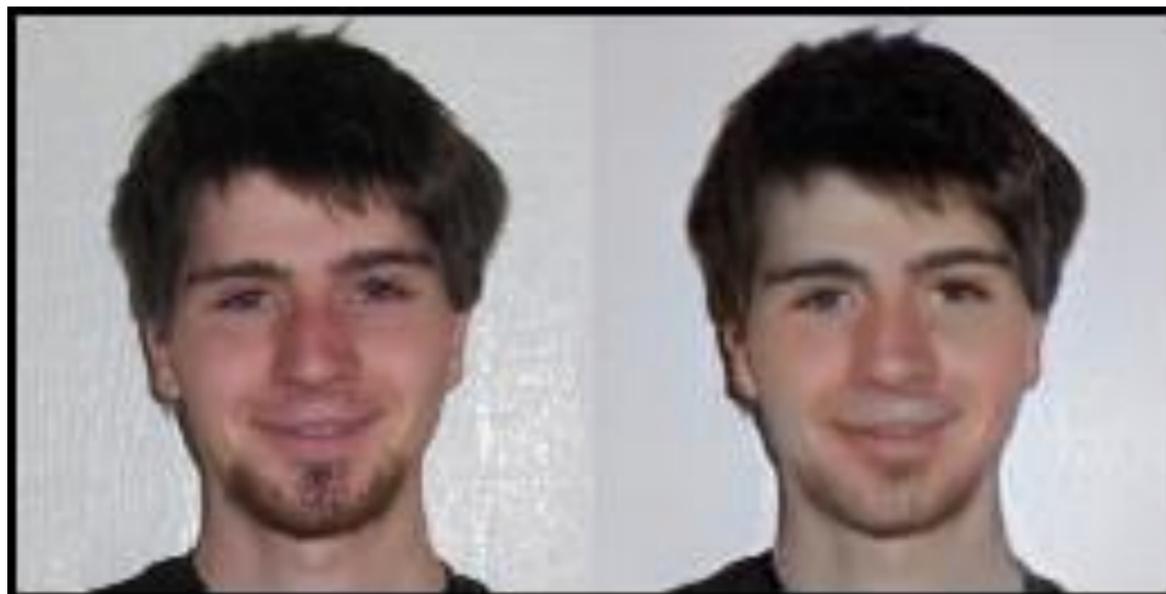
Input

+Eyeglasses



Input

-Goatee



Input

-Smiling



Image Translation Results

Input

+Blondhair



Input

+Eyeglasses



Input

+Goatee



Input

+Smiling



Improving GAN Training

<p>Tricks</p> <ul style="list-style-type: none">• Label smoothing• Historical batches• ...	<p>New objectives</p> <ul style="list-style-type: none">• EBGAN• LSGAN• WGAN• BEGAN• ...
<p>Surrogate or auxiliary objective</p> <ul style="list-style-type: none">• UnrolledGAN• WGAN-GP• DRAGAN• ...	<p>Network architecture</p> <ul style="list-style-type: none">• LAPGAN• Stacked GAN

Wasserstein GAN

M. Arjovsky, S. Chintala, L. Bottou. "Wasserstein GAN." 2016

Replace classifier with a critic function

Discriminator

GAN $\max_D E_{x \sim p_X} [\log D(x)] + E_{z \sim p_Z} [\log(1 - D(G(z)))]$



WGAN $\max_D E_{x \sim p_X} [D(x)] - E_{z \sim p_Z} [D(G(z))]$

Generator

GAN $\max_G E_{z \sim p_Z} [\log D(G(z))]$



WGAN $\max_G E_{z \sim p_Z} [D(G(z))]$

Wasserstein GAN

M. Arjovsky, S. Chintala, L. Bottou. "Wasserstein GAN." 2016

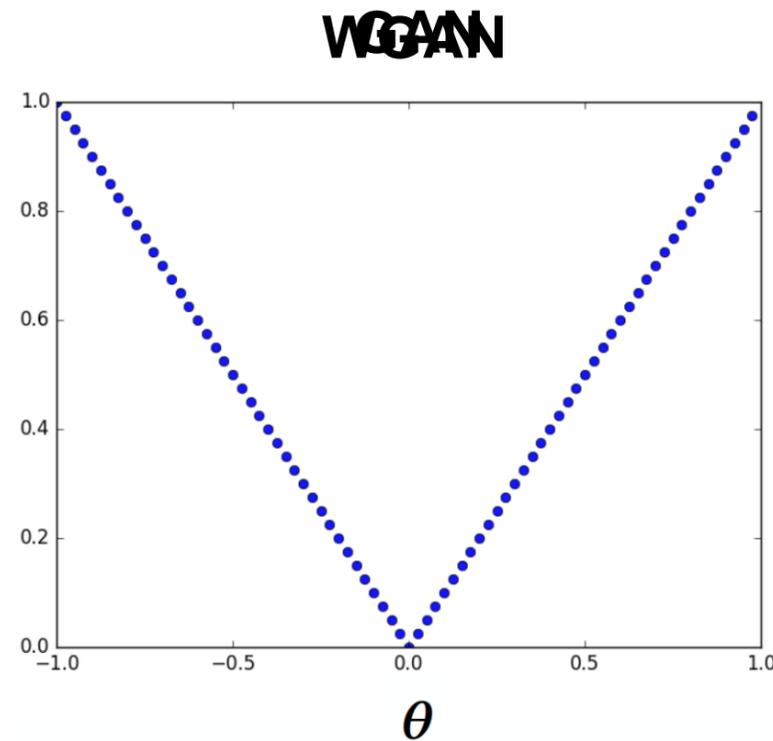
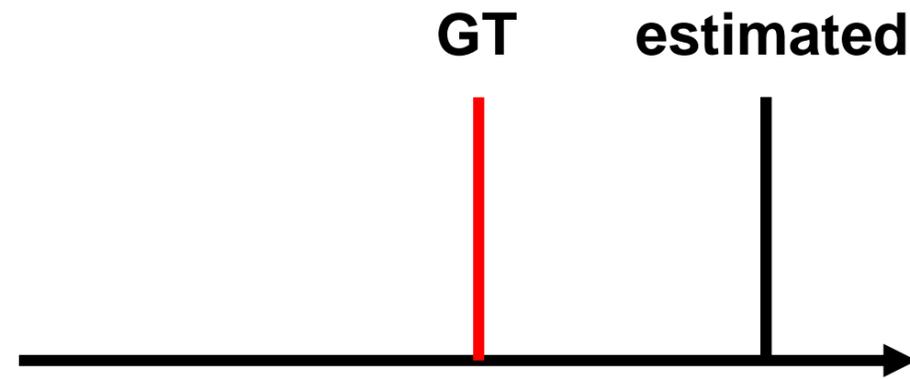
GAN: minimize Jensen-Shannon divergence between p_X and $p_{G(Z)}$

$$JS(p_X || p_{G(Z)}) = KL(p_X || \frac{p_X + p_{G(Z)}}{2}) + KL(p_{G(Z)} || \frac{p_X + p_{G(Z)}}{2})$$

WGAN: minimize earth mover distance between p_X and $p_{G(Z)}$

$$EM(p_X, p_{G(Z)}) = \inf_{\gamma \in \Pi(p_X, p_{G(Z)})} E_{(x,y) \sim \gamma} [||x - y||]$$

GAN vs. WGAN



- In this example
 - GAN
 - uniform (JS) distance across all space
 - gradient = 0
 - WGAN
 - smaller (EM) distance when closer to GT
 - has gradient toward GT

Disadvantage of WGAN

- Needs to ensure discriminator is 1-Lipschitz

$$\|D(x) - D(y)\| \leq K \|x - y\|$$

- i.e., gradient is bounded everywhere and doesn't explode
- Realized by weight clipping

WGAN-GP

I. Gulrajani, F. Ahmed, M. Arjovsky, V. Domoulin, A. Courville.
“Improved Training of Wasserstein GANs.” 2017

Instead of weight clipping, apply ***gradient penalty***

$$\min_G \max_D E_{x \sim p_X} [D(x)] - E_{z \sim p_Z} [D(G(Z))] + \lambda E_{y \sim p_Y} [(\|\nabla_y D(y)\|_2 - 1)^2]$$

$$y = ux + (1 - u)G(z) \quad y: \text{imaginary samples (between real and fake)}$$

Optimal critic has unit gradient norm almost everywhere

DCGAN

LSGAN

WGAN (clipping)

WGAN-GP (ours)

Baseline (G : DCGAN, D : DCGAN)



Spectral Normalization

T. Miyato, T. Kataoka, M. Koyama, Y. Yoshida. "Spectral Normalization for Generative Adversarial Networks." 2018.

- Lipschitz constant of a linear function is its largest singular value (*spectral norm*)

$$\|Ax\| \leq K\|x\|$$

- Spectral normalization: Replaces every weight W with $W / \sigma(W)$
 - σ : largest singular value of W
 - Ensures discriminator gradient is always bounded
- Computing σ during training
 - Direct computation is very time consuming
 - Fast approximation using power iteration

Evaluation Metrics

- Inception Score (IS)
 - Each generated image should have a distinct label
 - Overall set of generated images should have diverse labels
 - The larger the distance between these two, the better
- Fréchet Inception Distance (FID)
 - Use inception network to extract features from images
 - Model real/fake features with two multivariate Gaussians
 - The lower the distance between these two, the better
- Human Evaluation